

Agile Coaching Rachel Davies

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Agile Transformation - Scott M Graffius
2019-06-06
Thriving in today's marketplace frequently depends on making a transformation to become more agile. Those successful in the transition enjoy faster delivery speed and ROI, higher satisfaction, continuous improvement, and additional benefits. Based on actual events, Agile Transformation: A Brief Story of How an Entertainment Company Developed New Capabilities and

Unlocked Business Agility to Thrive in an Era of Rapid Change provides a revealing behind-the-scenes account of a successful agile implementation at a global entertainment company. Scott M. Graffius' first book, Agile Scrum: Your Quick Start Guide with Step-by-Step Instructions, provides readers with practical information they can use to get benefits from the most popular agile framework, Scrum. It presents top practices from

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successful implementations based on Scott's hands-on experience and 116 diverse sources such as the Scrum Alliance, the Project Management Institute, MIT, the IEEE, Gartner, and the Software Engineering Institute. BookAuthority named Agile Scrum: Your Quick Start Guide with Step-by-Step Instructions "One of the Best Scrum Books of All Time." The publication garnered 17 first place awards from national and international competitions. Scott and his book have been featured in Yahoo Finance, Computer Weekly, the PM World Journal, Learning Solutions, Innovation Management, and additional media publications. In Agile Transformation: A Brief Story of How an Entertainment Company Developed New Capabilities and Unlocked Business Agility to Thrive in an Era of Rapid Change, Scott shares a behind-the-scenes account of a

successful agile implementation at a global entertainment company. The story is based on actual events and it's told from Scott's perspective as an agile coach. The transformation dramatically improved the way the organization works and delivers business value. New capabilities and practices enabled the enterprise to adapt to its changing environment, move faster, and drive innovation, which made it more competitive and prosperous.

ITIL®4 - Jan van Bon
2019

The ITIL pocket guides of Van Haren Publishing are since long recognized as the industry classic guide on the topic of ITIL, in many languages. Over the years this authoritative guide has earned its place on the bookshelves and in the briefcases of industry experts as they implement best practices within their organizations. This pocket guide will

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provide readers with an understanding of the ITIL 4 service management framework, by: * understanding the key concepts of service management * understanding how the seven ITIL guiding principles can help an organization adopt and adapt service management * understanding the four dimensions of service management * understanding the purpose and components of the ITIL service value system * understanding the six activities of the service value chain, and how they interconnect * knowing the purpose and key terms of 15 of the 34 ITIL practices * understanding seven of these 15 ITIL practices in detail All exam requirements for the ITIL 4 Foundation exam are covered in this pocket guide. It also provides support for everyone who has knowledge of previous ITIL editions and is looking for a bridge to the new edition. ITIL 4 took a big leap into the

modern world of IT service management, covering the latest principles and practices in a customer-focused, service-centric way, enabling Agile principles for maximum support of any business. Bron: Flaptekst, uitgeversinformatie.

Agile Project Management

- Jim Highsmith

2009-07-10

Best practices for managing projects in agile environments—now updated with new techniques for larger projects Today, the pace of project management moves faster. Project management needs to become more flexible and far more responsive to customers. Using Agile Project Management (APM), project managers can achieve all these goals without compromising value, quality, or business discipline. In Agile Project Management, Second Edition, renowned agile pioneer Jim Highsmith thoroughly updates his classic guide to APM, extending and refining it to

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support even the largest projects and organizations. Writing for project leaders, managers, and executives at all levels, Highsmith integrates the best project management, product management, and software development practices into an overall framework designed to support unprecedented speed and mobility. The many topics added in this new edition include incorporating agile values, scaling agile projects, release planning, portfolio governance, and enhancing organizational agility. Project and business leaders will especially appreciate Highsmith's new coverage of promoting agility through performance measurements based on value, quality, and constraints. This edition's coverage includes: Understanding the agile revolution's impact on product development Recognizing when agile methods will work in project management, and when

they won't Setting realistic business objectives for Agile Project Management Promoting agile values and principles across the organization Utilizing a proven Agile Enterprise Framework that encompasses governance, project and iteration management, and technical practices Optimizing all five stages of the agile project: Envision, Speculate, Explore, Adapt, and Close Organizational and product-related processes for scaling agile to the largest projects and teams Agile project governance solutions for executives and management The "Agile Triangle": measuring performance in ways that encourage agility instead of discouraging it The changing role of the agile project leader

The Agile Samurai - Jonathan Rasmusson 2010-09-25

Printed in full color. Faced with a software project of epic proportions? Tired of

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over-committing and under-delivering? Enter the dojo of the agile samurai, where agile expert Jonathan Rasmusson shows you how to kick-start, execute, and deliver your agile projects. Combining cutting-edge tools with classic agile practices, The Agile Samurai gives you everything you need to deliver something of value every week and make rolling your software into production a non-event. Get ready to kick some software project butt. By learning the ways of the agile samurai you will discover: how to create plans and schedules your customer and your team can believe in what characteristics make a good agile team and how to form your own how to gather requirements in a fraction of the time using agile user stories what to do when you discover your schedule is wrong, and how to look like a pro correcting it how to execute fiercely by leveraging the power of agile software

engineering practices By the end of this book you will know everything you need to set up, execute, and successfully deliver agile projects, and have fun along the way. If you're a project lead, this book gives you the tools to set up and lead your agile project from start to finish. If you are an analyst, programmer, tester, usability designer, or project manager, this book gives you the insight and foundation necessary to become a valuable agile team member. The Agile Samurai slices away the fluff and theory that make other books less-than-agile. It's packed with best practices, war stories, plenty of humor and hands-on tutorial exercises that will get you doing the right things, the right way. This book will make a difference.

Succeeding with Agile -

Mike Cohn 2010

Proven, 100% Practical

Guidance for Making

Scrum and Agile Work in

Any Organization This is

the definitive

realistic, actionable guide to starting fast with Scrum and agile—and then succeeding over the long haul. Leading agile consultant and practitioner Mike Cohn presents detailed recommendations, powerful tips, and real-world case studies drawn from his unparalleled experience helping hundreds of software organizations make Scrum and agile work. Succeeding with Agile is for pragmatic software professionals who want real answers to the most difficult challenges they face in implementing Scrum. Cohn covers every facet of the transition: getting started, helping individuals transition to new roles, structuring teams, scaling up, working with a distributed team, and finally, implementing effective metrics and continuous improvement. Throughout, Cohn presents "Things to Try Now" sections based on his most successful advice. Complementary "Objection" sections

reproduce typical conversations with those resisting change and offer practical guidance for addressing their concerns. Coverage includes Practical ways to get started immediately—and "get good" fast Overcoming individual resistance to the changes Scrum requires Staffing Scrum projects and building effective teams Establishing "improvement communities" of people who are passionate about driving change Choosing which agile technical practices to use or experiment with Leading self-organizing teams Making the most of Scrum sprints, planning, and quality techniques Scaling Scrum to distributed, multiteam projects Using Scrum on projects with complex sequential processes or challenging compliance and governance requirements Understanding Scrum's impact on HR, facilities, and project management Whether you've completed a few

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sprints or multiple agile projects and whatever your role—manager, developer, coach, ScrumMaster, product owner, analyst, team lead, or project lead—this book will help you succeed with your very next project. Then, it will help you go much further: It will help you transform your entire development organization.

Liftoff - Diana Larsen
2011-10

Liftoff—it's the unexplored, often ignored, Agile project practice. As the first act of flight, a rocket launch requires an entire set of systems to lift the vehicle into orbit—not just the vehicle itself, but all the systems needed for smoothly moving off the ground into space.

Likewise, your project needs its entire set of supporting systems in place to begin a successful journey to delivery. Whatever you call it (project kickoff, bootcamp, inception, or jump start), liftoff gives

your team its trajectory, and launches your project. This critical practice informs, inspires, and aligns everyone to a singular purpose: the successful delivery of software. This success is in your hands! Agile veterans Diana Larsen and Ainsley Nies teach you how to organize and conduct liftoffs, hold team activities to discover what's most important, and offer a working framework for effective and lightweight agile chartering.

Coaching Agile - Fabrice Aimetti 2014-07-06

Decouvrez comment coacher votre équipe pour qu'elle devienne plus agile. Ce livre démystifie les pratiques agiles, il s'agit d'un guide pratique pour créer des équipes agiles solides. Enrichi avec les conseils utiles des coachs agiles Rachel Davies et Liz Sedley, ce livre vous donne des outils de coaching que vous pouvez utiliser si vous êtes chef de projet, responsable

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technique ou membre d'une équipe de développement logiciel.

Enterprise Agility -

Sunil Mundra 2018-06-29

Enterprise Agility is a practical framework for enhancing Agility and equipping your company with the tools to survive. Key Features Prepare your company to navigate the rapidly-moving business world Enhance Agility in every component of your organization Build a framework that meets the unique requirements of your enterprise Book Description The biggest challenge enterprises face today is dealing with fast-paced change in all spheres of business. Enterprise Agility shows how an enterprise can address this challenge head on and thrive in the dynamic environment. Avoiding the mechanistic construction of existing enterprises that focus on predictability and certainty, Enterprise Agility delivers practical advice for responding and adapting to the scale and

accelerating pace of disruptive change in the business environment.

Agility is a fundamental shift in thinking about how enterprises work to effectively deal with disruptive changes in the business environment. The core belief underlying agility is that enterprises are open and living systems. These living systems, also known as complex adaptive systems (CAS), are ideally suited to deal with change very effectively. Agility is to enterprises what health is to humans. There are some foundational principles that can be broadly applied, but the definition of healthy is very specific to each individual. Enterprise Agility takes a similar approach with regard to agility: it suggests foundational practices to improve the overall health of the body-culture, mindset, and leadership-and the health of its various organs: people, process, governance, structure

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technology, and customers. The book also suggests a practical framework to create a plan to enhance agility. What you will learn Drive agility-oriented change across the enterprise Understand why agility matters (more than ever) to modern enterprises Adopt and influence an Agile mindset in your teams and in your organization Understand the concept of a CAS and how to model enterprise and leadership behaviors on CAS characteristics to enhance enterprise agility Understand and convey the differences between Agile and true enterprise agility Create an enterprise-specific action plan to enhance agility Become a champion for enterprise agility Recognize the advantages and challenges of distributed teams, and how Agile ways of working can remedy the rough spots Enable and motivate your IT partners to adopt Agile ways of working Who this book is for Enterprise

Agility is a tool for anyone with the motivation to influence outcomes in an enterprise, who aspires to improve Agility. Readers from the following backgrounds will benefit: chief executive officer, chief information officer, people/human resource director, information technology director, head of change program, head of transformation, and Agile coach/consultant.

Succeeding with OKRs in Agile - Allan Kelly

2021-02-15

OKRs are about goals bigger than the next story. OKRs prioritise purpose and strategy over backlogs. Objectives are big goals; key results are smaller goals that build towards the objective. Does your agile team get lead astray by burning fires? Do you struggle to keep your agile team focused? Do you feel the need for more than just doing the top of the backlog every two weeks? Are you using, or want to use, OKRs with an

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agile team? Then this is the book for you. Acclaimed author Allan Kelly has written a short guide to OKRs, writing them, organizing to deliver and the pitfalls. Allan is the author of multiple books on agile and has given advice and training for over 10 years. Now he turns his attention to OKRs. In this book he doesn't try to sell OKRs - others can tell you why OKRs are great. Allan describes his practical experience working with an agile team adopting OKRs, day-by-day, quarter-by-quarter. Allan's advice includes: be really specific in setting goals, involve the whole team in setting OKRs, think broad when setting then execute narrowly, set analogue not binary OKRs and, most controversially, throw away your backlog and let OKRs drive everything you do. Initially sceptical about OKRs Allan found them a good fit with agile; OKRs became an effective means of focus

teams, exposing problems, communicating with senior managers and a powerful means of asking bigger questions about product strategy and value. OKRs and agile work well together because they are both outcome oriented and results focused. When used right OKRs give power and authority to teams - one could even say OKRs create test first management. Yet OKR can be a double edge-sword, used poorly they can re-introduce command-and-control and hinder agile working. Allan addresses problems with predictability, aspirations, culture, targets and annual reviews. "Easy read, super useful book for my current context at work right now!" @c_combe on Twitter "I especially like the honest portrayal of top-down MBO OKR-setting and its problems. And providing tips on how to go about using OKRs in a different way." @anttiki "I recommend heartily and have done so openly on the book seller's

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site - brilliant,
balanced and lived
experience and feedback
from Allan"

@rj_number_one

"Initially, I was
thinking to join some
OKR training but
honestly felt this book
is good enough to get
one on the right path!"

@ProdScrumMaster

More Agile Testing -
Janet Gregory 2014-09-30
Janet Gregory and Lisa
Crispin pioneered the
agile testing discipline
with their previous
work, *Agile Testing*.
Now, in *More Agile
Testing*, they reflect on
all they've learned
since. They address
crucial emerging issues,
share evolved agile
practices, and cover key
issues agile testers
have asked to learn more
about. Packed with new
examples from real
teams, this insightful
guide offers detailed
information about
adapting agile testing
for your environment;
learning from experience
and continually
improving your test
processes; scaling agile
testing across teams;

and overcoming the
pitfalls of automated
testing. You'll find
brand-new coverage of
agile testing for the
enterprise, distributed
teams, mobile/embedded
systems, regulated
environments, data
warehouse/BI systems,
and DevOps practices.
You'll come away
understanding • How to
clarify testing
activities within the
team • Ways to
collaborate with
business experts to
identify valuable
features and deliver the
right capabilities • How
to design automated
tests for superior
reliability and easier
maintenance • How agile
team members can improve
and expand their testing
skills • How to plan
"just enough," balancing
small increments with
larger feature sets and
the entire system • How
to use testing to
identify and mitigate
risks associated with
your current agile
processes and to prevent
defects • How to address
challenges within your
product or

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organizational context • How to perform exploratory testing using “personas” and “tours” • Exploratory testing approaches that engage the whole team, using test charters with session- and thread-based techniques • How to bring new agile testers up to speed quickly-without overwhelming them The eBook edition of More Agile Testing also is available as part of a two-eBook collection, The Agile Testing Collection (9780134190624).

A Century of Innovation

- 3M Company 2002

A compilation of 3M voices, memories, facts and experiences from the company's first 100 years.

Engaging Minds - Brent Davis 2015-05-01

Engaging Minds: Cultures of Education and Practices of Teaching explores the diverse beliefs and practices that define the current landscape of formal education. The 3rd edition of this introduction to

interdisciplinary studies of teaching and learning to teach is restructured around four prominent historical moments in formal education: Standardized Education, Authentic Education, Democratic Citizenship Education, Systemic Sustainability Education. These moments serve as the foci of the four sections of the book, each with three chapters dealing respectively with history, epistemology, and pedagogy within the moment. This structure makes it possible to read the book in two ways - either "horizontally" through the four in-depth treatments of the moments or "vertically" through coherent threads of history, epistemology, and pedagogy. Pedagogical features include suggestions for delving deeper to get at subtleties that can't be simply stated or appreciated through reading alone, several strategies to highlight and distinguish

important vocabulary in the text, and more than 150 key theorists and researchers included among the search terms and in the Influences section rather than a formal reference list.

Agile Business - Bob Gower 2013-05-01
An introduction to Agile development from a business perspective. This book contains practical real-world advice from over 30 coaches, executives, developers and managers who are actively using Agile in their organizations and helping others achieve Agility.

Agile Estimating and Planning - Mike Cohn 2005-11-01
Agile Estimating and Planning is the definitive, practical guide to estimating and planning agile projects. In this book, Agile Alliance cofounder Mike Cohn discusses the philosophy of agile estimating and planning and shows you exactly how to get the job done, with real-world examples and case studies.

Concepts are clearly illustrated and readers are guided, step by step, toward how to answer the following questions: What will we build? How big will it be? When must it be done? How much can I really complete by then? You will first learn what makes a good plan- and then what makes it agile. Using the techniques in Agile Estimating and Planning, you can stay agile from start to finish, saving time, conserving resources, and accomplishing more. Highlights include: Why conventional prescriptive planning fails and why agile planning works How to estimate feature size using story points and ideal days- and when to use each How and when to re-estimate How to prioritize features using both financial and nonfinancial approaches How to split large features into smaller, more manageable ones How to plan iterations and predict your team's initial rate of progress

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How to schedule projects that have unusually high uncertainty or schedule-related risk How to estimate projects that will be worked on by multiple teams Agile Estimating and Planning supports any agile, semiagile, or iterative process, including Scrum, XP, Feature-Driven Development, Crystal, Adaptive Software Development, DSDM, Unified Process, and many more. It will be an indispensable resource for every development manager, team leader, and team member.

Agile Retrospectives - Esther Derby 2006-07-26 Project retrospectives help teams examine what went right and what went wrong on a project. But traditionally, retrospectives (also known as "post-mortems") are only held at the end of the project—too late to help. You need agile retrospectives that are iterative and incremental. You need to accurately find and fix problems to help the team today. Now Esther

and Diana show you the tools, tricks and tips you need to fix the problems you face on a software development project on an on-going basis. You'll see how to architect retrospectives in general, how to design them specifically for your team and organization, how to run them effectively, how to make the needed changes and how to scale these techniques up. You'll learn how to deal with problems, and implement solutions effectively throughout the project—not just at the end. This book will help you: Design and run effective retrospectives Learn how to find and fix problems Find and reinforce team strengths Address people issues as well as technological Use tools and recipes proven in the real world With regular tune-ups, your team will hum like a precise, world-class orchestra.

Technical Agile Coaching with the Samman Method - Emily Bache 2021-01-25 Samman Technical Coaching is an approach

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to Agile training that focuses on technical questions concerning how code is written. It is a highly effective way of increasing agility in your software development organization. The first part of the Samman method involves the coach working in an ensemble with development teams, programming in their production codebase. This hands-on mentoring is accompanied by daily "learning hour" sessions for mastering particular techniques. In this book you will discover how to put Samman into practice, improve your coding procedures and how you collaborate. It is a practical guide for aspiring and experienced coaches looking for fresh ideas and new ways of teaching Agile. It is both challenging and fun for developers and coaches alike.

Agile IT Organization Design - Sriram Narayan
2015-06-11

Design IT Organizations for Agility at Scale
Aspiring digital

businesses need overall IT agility, not just development team agility. In Agile IT Organization Design , IT management consultant and ThoughtWorks veteran Sriram Narayan shows how to infuse agility throughout your organization. Drawing on more than fifteen years' experience working with enterprise clients in IT-intensive industries, he introduces an agile approach to "Business-IT Effectiveness" that is as practical as it is valuable. The author shows how structural, political, operational, and cultural facets of organization design influence overall IT agility—and how you can promote better collaboration across diverse functions, from sales and marketing to product development, and engineering to IT operations. Through real examples, he helps you evaluate and improve organization designs that enhance autonomy, mastery, and purpose: the key ingredients for a highly motivated

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workforce. You'll find "close range" coverage of team design, accountability, alignment, project finance, tooling, metrics, organizational norms, communication, and culture. For each, you'll gain a deeper understanding of where your organization stands, and clear direction for making improvements. Ready to optimize the performance of your IT organization or digital business? Here are practical solutions for the long term, and for right now. Govern for value over predictability Organize for responsiveness, not lowest cost Clarify accountability for outcomes and for decisions along the way Strengthen the alignment of autonomous teams Move beyond project teams to capability teams Break down tool-induced silos Choose financial practices that are free of harmful side effects Create and retain great teams despite today's "talent crunch" Reform metrics to promote (not

prevent) agility Evolve culture through improvements to structure, practices, and leadership—and careful, deliberate interventions
Coaching Agile Teams - Lyssa Adkins 2010-05-18
The Provocative and Practical Guide to Coaching Agile Teams As an agile coach, you can help project teams become outstanding at agile, creating products that make them proud and helping organizations reap the powerful benefits of teams that deliver both innovation and excellence. More and more frequently, ScrumMasters and project managers are being asked to coach agile teams. But it's a challenging role. It requires new skills—as well as a subtle understanding of when to step in and when to step back. Migrating from "command and control" to agile coaching requires a whole new mind-set. In *Coaching Agile Teams*, Lyssa Adkins gives agile coaches the insights they need to adopt this

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new mind-set and to guide teams to extraordinary performance in a re-energized work environment. You'll gain a deep view into the role of the agile coach, discover what works and what doesn't, and learn how to adapt powerful skills from many allied disciplines, including the fields of professional coaching and mentoring. Coverage includes Understanding what it takes to be a great agile coach Mastering all of the agile coach's roles: teacher, mentor, problem solver, conflict navigator, and performance coach Creating an environment where self-organized, high-performance teams can emerge Coaching teams past cooperation and into full collaboration Evolving your leadership style as your team grows and changes Staying actively engaged without dominating your team and stunting its growth Recognizing failure, recovery, and success

modes in your coaching Getting the most out of your own personal agile coaching journey Whether you're an agile coach, leader, trainer, mentor, facilitator, ScrumMaster, project manager, project owner, or team member, this book will help you become skilled at helping others become truly great. What could possibly be more rewarding?

Planning Extreme Programming - Kent Beck 2001

Without careful ongoing planning, the software development process can fall apart. Extreme Programming (XP) is a new programming discipline, or methodology, that is geared toward the way that the vast majority of software development projects are handled -- in small teams. In this new book, noted software engineers Kent Beck and Martin Fowler show the reader how to properly plan a software development project with XP in mind. The authors lay out a proven

strategy that forces the reader to plan as their software project unfolds, and therefore avoid many of the nasty problems that can potentially spring up along the way.

Effective DevOps -

Jennifer Davis

2016-05-30

Some companies think that adopting devops means bringing in specialists or a host of new tools. With this practical guide, you'll learn why devops is a professional and cultural movement that calls for change from inside your organization. Authors Ryn Daniels and Jennifer Davis provide several approaches for improving collaboration within teams, creating affinity among teams, promoting efficient tool usage in your company, and scaling up what works throughout your organization's inflection points. Devops stresses iterative efforts to break down information silos, monitor relationships, and

repair misunderstandings that arise between and within teams in your organization. By applying the actionable strategies in this book, you can make sustainable changes in your environment regardless of your level within your organization.

Explore the foundations of devops and learn the four pillars of effective devops. Encourage collaboration to help individuals work together and build durable and long-lasting relationships. Create affinity among teams while balancing differing goals or metrics. Accelerate cultural direction by selecting tools and workflows that complement your organization. Troubleshoot common problems and misunderstandings that can arise throughout the organizational lifecycle. Learn from case studies from organizations and individuals to help inform your own devops journey.

Agiles Coaching - Rachel

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Davies 2017-01-18
Dieses Buch zeigt, wie Sie erfolgreich agile Teams bilden und führen. Sie werden lernen, wie Sie agile Vorgehensweisen einsetzen, wie Sie Ihr Team inspirieren und verbessern können und wie Sie es optimal durch den kompletten agilen Lebenszyklus begleiten - von der Projektplanung bis zum Entwickeln der Software. Die Autoren lassen Sie an seiner jahrelangen Praxiserfahrung teilhaben.

Bounce Back - Susan Kahn
2019-10-03

Innovate, take risks, and bounce back from failure with this handy and practical guide to developing resilience at work.

Help Your Boss Help You
- Ken Kousen 2021-07-06

Develop more productive habits in dealing with your manager. As a professional in the business world, you care about doing your job the right way. The quality of your work matters to you, both as a professional and as a

person. The company you work for cares about making money and your boss is evaluated on that basis. Sometimes those goals overlap, but the different priorities mean conflict is inevitable. Take concrete steps to build a relationship with your manager that helps both sides succeed. Guide your manager to treat you as a vital member of the team who should be kept as happy and productive as possible. When your manager insists on a course of action you don't like, most employees feel they have only two options: you can swallow your objections, or you can leave. Neither option gets you what you want, which is for your manager to consider your interests when making decisions. Challenging your boss directly is risky, but if you understand what really matters to your manager, you can build a balanced relationship that works for both sides. Provide timely "good enough" answers that satisfy the

immediate need of the boss to move forward. Use a productive solution to the Iterated Prisoner's Dilemma to structure your interactions with management, going along when necessary and pushing back where appropriate, without threatening the loyalty relationship. Send the two most important messages to your boss: "I got this" and "I got your back," to prove your value to the boss and the organization. Analyze your manager's communication preferences so you can express your arguments in a way most likely to be heard and understood. Avoid key traps, like thinking of the boss as your friend or violating the chain of command unnecessarily.

Agile Principles, Patterns, and Practices in C# - Robert C. Martin
2006-07-20

With the award-winning book *Agile Software Development: Principles, Patterns, and Practices*, Robert C. Martin helped bring Agile principles

to tens of thousands of Java and C++ programmers. Now .NET programmers have a definitive guide to agile methods with this completely updated volume from Robert C. Martin and Micah Martin, *Agile Principles, Patterns, and Practices in C#*. This book presents a series of case studies illustrating the fundamentals of Agile development and Agile design, and moves quickly from UML models to real C# code. The introductory chapters lay out the basics of the agile movement, while the later chapters show proven techniques in action. The book includes many source code examples that are also available for download from the authors' Web site. Readers will come away from this book understanding Agile principles, and the fourteen practices of Extreme Programming Spiking, splitting, velocity, and planning iterations and releases

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Test-driven development,
test-first design, and
acceptance testing
Refactoring with unit
testing Pair programming
Agile design and design
smells The five types of
UML diagrams and how to
use them effectively
Object-oriented package
design and design
patterns How to put all
of it together for a
real-world project
Whether you are a C#
programmer or a Visual
Basic or Java programmer
learning C#, a software
development manager, or
a business analyst,
Agile Principles,
Patterns, and Practices
in C# is the first book
you should read to
understand agile
software and how it
applies to programming
in the .NET Framework.
User Stories Applied -
Mike Cohn 2004-03-01
Thoroughly reviewed and
eagerly anticipated by
the agile community,
User Stories Applied
offers a requirements
process that saves time,
eliminates rework, and
leads directly to better
software. The best way
to build software that

meets users' needs is to
begin with "user
stories": simple, clear,
brief descriptions of
functionality that will
be valuable to real
users. In User Stories
Applied, Mike Cohn
provides you with a
front-to-back blueprint
for writing these user
stories and weaving them
into your development
lifecycle. You'll learn
what makes a great user
story, and what makes a
bad one. You'll discover
practical ways to gather
user stories, even when
you can't speak with
your users. Then, once
you've compiled your
user stories, Cohn shows
how to organize them,
prioritize them, and use
them for planning,
management, and testing.
User role modeling:
understanding what users
have in common, and
where they differ
Gathering stories: user
interviewing,
questionnaires,
observation, and
workshops Working with
managers, trainers,
salespeople and other
"proxies" Writing user
stories for acceptance

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testing Using stories to prioritize, set schedules, and estimate release costs Includes end-of-chapter practice questions and exercises User Stories Applied will be invaluable to every software developer, tester, analyst, and manager working with any agile method: XP, Scrum... or even your own home-grown approach.

Mastering Professional Scrum - Stephanie

Ockerman 2019-09-11

“Our job as Scrum professionals is to continually improve our ability to use Scrum to deliver products and services that help customers achieve valuable outcomes. This book will help you to improve your ability to apply Scrum.” -From the Foreword by Ken Schwaber, co-author of Scrum Mastering Professional Scrum is for anyone who wants to deliver increased value by using Scrum more effectively. Leading Scrum practitioners Stephanie Ockerman and Simon Reindl draw on

years of Scrum training and coaching to help you return to first principles and apply Scrum with the professionalism required to achieve its transformative potential. The authors aim to help you focus on proven Scrum approaches for improving quality, getting and using fast feedback, and becoming more adaptable, instead of “going through the motions” and settling for only modest improvements. Whether you’re a Scrum Master, Development Team member, or Product Owner, you’ll find practical advice for facing challenges with transparency and courage, overcoming a wide array of common challenges, and continually improving your Scrum practice. Realistically assess your current Scrum practice, and identify areas for improvement Recognize what a great Scrum Team looks like and get there Focus on “Done”-not “sort-of-Done” or “almost-Done” Measure and optimize the

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impediments to agility
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Overcome common
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Agile Methodologies -
Adrian Lander 2014-09-29
Explore the various
Agile methodologies and
learn to use those that
support your goals Agile
methodologies have
become popular because
of their value in
managing change within
software development
teams and projects.
Rachel Davies, the UK's
leading Agile coach, has
packed this guide with
the various agile
methodologies,
processes, and
techniques, helping you
put together a cogent
strategy for applying
Agile to your software

development projects.
You'll gain a better
understanding of Agile
and the problems it
solves, the strengths
and weaknesses of Agile
methodologies, and
useful advice for Agile
adoption. With its
emphasis on continuous
testing and integration,
Agile assures that code
continues to work,
developers keep the most
important parts of a
project on the front
burner, and teams are
able to adjust readily
when the project changes
This Wrox guide covers
all the Agile
methodologies from
Extreme Programming and
BDD to Scrum and Kanban,
analyzing the
programming techniques
and distilling them into
a best practice for
software development
Provides an overview of
Agile, its background,
and the problems it
solves, along with the
benefits of iterative
development, cross-
functional teams, and
continuous quality
Examines the strengths
and weaknesses of Agile
methodologies Offers

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advice for adopting Agile, drawing on blending approaches, emerging Agile practices, and case studies Agile Methodologies will help your team use the best Agile methodologies and approaches to achieve your project goals.

Liftoff - Diana Larsen
2016-06-10

Ready, set, liftoff! Align your team to one purpose: successful delivery. Learn new insights and techniques for starting projects and teams the right way, with expanded concepts for planning, organizing, and conducting liftoff meetings. Real-life stories illustrate how others have effectively started (or restarted) their teams and projects. Master coaches Diana Larsen and Ainsley Nies have successfully "lifted off" numerous agile projects worldwide. Are you ready for success? Every team needs a great start. If you're a business or product leader, team coach or agile practice

lead, project or program manager, you'll gain strategic and tactical benefits from liftoffs. Discover new step-by-step instructions and techniques for boosting team performance in this second edition of Liftoff. Concrete examples from our practices show you how to get everyone on the same page from the start as you form the team. You'll find pointers for refocusing an effort that's gone off in the weeds, and practices for working with teams as complex systems. See how to scale liftoffs for multiple teams across the enterprise, address the three key elements for collaborative team chartering, establish the optimal conditions for learning and improvement, and apply the GEFN (Good Enough for Now) rule for efficient liftoffs. Throughout the book are stories from real-life teams lifting off, as seasoned coaches describe their experiences with liftoffs and agile team

chartering. Focused conversations help the team align, form, and build enough trust for collaborating. You'll build a common understanding of the teams' context within business goals. Every liftoff is unique, but success is common!

Discover to Deliver - Ellen Gottesdiener 2012

The Cucumber Book - Matt Wynne 2017-02-17

Your customers want rock-solid, bug-free software that does exactly what they expect it to do. Yet they can't always articulate their ideas clearly enough for you to turn them into code. You need Cucumber: a testing, communication, and requirements tool-all rolled into one. All the code in this book is updated for Cucumber 2.4, Rails 5, and RSpec 3.5. Express your customers' wild ideas as a set of clear, executable specifications that everyone on the team can read. Feed those examples into Cucumber

and let it guide your development. Build just the right code to keep your customers happy. You can use Cucumber to test almost any system or any platform. Get started by using the core features of Cucumber and working with Cucumber's Gherkin DSL to describe-in plain language-the behavior your customers want from the system. Then write Ruby code that interprets those plain-language specifications and checks them against your application. Next, consolidate the knowledge you've gained with a worked example, where you'll learn more advanced Cucumber techniques, test asynchronous systems, and test systems that use a database. Recipes highlight some of the most difficult and commonly seen situations the authors have helped teams solve. With these patterns and techniques, test Ajax-heavy web applications with Capybara and Selenium, REST web services, Ruby on Rails applications

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command-line applications, legacy applications, and more. Written by the creator of Cucumber and the co-founders of Cucumber Ltd., this authoritative guide will give you and your team all the knowledge you need to start using Cucumber with confidence. What You Need: Windows, Mac OS X (with XCode) or Linux, Ruby 1.9.2 and upwards, Cucumber 2.4, Rails 5, and RSpec 3.5
Agile Career Development - Mary Ann Bopp
2009-08-17

Supercharge Performance by Linking Employee-Driven Career Development with Business Goals How do you make career development work for both the employee and the business? IBM® has done it by tightly linking employee-driven career development programs with corporate goals. In *Agile Career Development*, three of IBM's leading HR innovators show how IBM has accomplished this by illustrating various lessons and approaches

that can be applied to other organizations as well. This book is for every HR professional, learning or training manager, executive, strategist, and any other business leader who wants to create a high performing organization. "In the 21st century, there will be an increasing competitive need for any company to operate as a globally integrated enterprise that can effectively develop and then tap the skills and capabilities of its workforce anywhere in the world. In IBM, we have worked to enable a workforce that is adaptive, flexible, and capable of responding to changes in the marketplace and the needs of our clients. *Agile Career Development* shows how focusing on career development opportunities and guidance for employees is a key factor in our business strategy and a major source of value for IBM employees. This book can be used as a

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organization that is seeking to find practical ways to develop the talent of its workforce.” -J. Randall MacDonald, Senior Vice President, IBM Human Resources
“This book highlights tried and true best practices developed at a company known the world over for active dedication to their workforce. Mary Ann, Diana, and Sheila have captured the key issues that will enhance and streamline your career development program and, subsequently, increase employee engagement, retention, and productivity. I particularly like their practical, real-life understanding of the barriers to most career development programs and the manageable framework to bring career growth to life. They also teach us how to make a business case for career development-critical in creating the foundation for a sustainable program. This includes a good blend of benefits both for the individual

employee and the organization as a whole. I only wish I had this book available to me years ago when I was managing a career development program!”
-Jim Kirkpatrick, Ph.D., author of Implementing the Four Levels of Transferring Learning to Behavior

Project Retrospectives -

Norman Kerth 2013-07-15
This is the digital copy of the printed book (Copyright © 2001). With detailed scenarios, imaginative illustrations, and step-by-step instructions, consultant and speaker Norman L. Kerth guides readers through productive, empowering retrospectives of project performance. Whether your shop calls them postmortems or postpartums or something else, project retrospectives offer organizations a formal method for preserving the valuable lessons learned from the successes and failures of every project. These lessons and the changes identified by the

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community will foster stronger teams and savings on subsequent efforts. For a retrospective to be effective and successful, though, it needs to be safe. Kerth shows facilitators and participants how to defeat the fear of retribution and establish an air of mutual trust. One tool is Kerth's Prime Directive: Regardless of what we discover, we must understand and truly believe that everyone did the best job he or she could, given what was known at the time, his or her skills and abilities, the resources available, and the situation at hand. Applying years of experience as a project retrospective facilitator for software organizations, Kerth reveals his secrets for managing the sensitive, often emotionally charged issues that arise as teams relive and learn from each project.

The Core Protocols - Jim McCarthy 2015-02-02

Want to live in greatness? This book is your guide. The Core Protocols show you how to discover and obtain what you want, on your own, with your friends and family, and with the people you work with. Follow these easy recipes to understand and articulate your personal alignment, to connect and align with others, to share vision together, and to make the abundant goodness of the universe yours. Based on the work of Jim McCarthy and Michele McCarthy, this book is your concise guide to understanding what you want, connecting with others who support you, and living in greatness. *The Skilled Facilitator* - Roger M. Schwarz 2002-10-08

When it was published in 1994, Roger Schwarz's *The Skilled Facilitator* earned widespread critical acclaim and became a landmark in the field. The book is a classic work for consultants, facilitators, managers, leaders, trainers, and coaches.

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anyone whose role is to facilitate and guide groups toward realizing their creative and problem-solving potential. This thoroughly revised edition provides the essential materials for anyone that works within the field of facilitation and includes simple but effective ground rules for group interaction. Filled with illustrative examples, the book contains proven techniques for starting meetings on the right foot and ending them positively and decisively. This important resource also offers practical methods for handling emotions when they arise in a group and offers a diagnostic approach for identifying and solving problems that can undermine the group process.

Becoming Agile - Ahmed Sidky 2009-04-30

Many books discuss Agile from a theoretical or academic perspective. *Becoming Agile* takes a

different approach and focuses on explaining Agile from a case-study perspective. Agile principles are discussed, explained, and then demonstrated in the context of a case study that flows throughout the book. The case study is based on a mixture of the author's real-world experiences. *Becoming Agile* also focuses on the importance of adapting Agile principles to the realities of your environment. In the early days of Agile, there was a general belief that Agile had to be used in all phases of a project, and that it had to be used in its purest form. Over the last few years, reputable Agile authorities have begun questioning this belief: We're finding that the best deployments of Agile are customized to the realities of a given company. *Becoming Agile* discusses the cultural realities of deploying Agile and how to deal with the needs of executives, managers,

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and the development team during migration. The author discusses employee motivation and establishing incentives that reward support of Agile techniques. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. Praise for *Becoming Agile...* "This is much more than just a book about Agile. This is a roadmap. A very detailed roadmap that takes you from the initial "is Agile right for me?" stage through completion and delivery of your pilot project and beyond." -Charlie Grier, Senior Software Engineer, Amcom Technology "...a must read for those of us who have come from years of waterfall and attempts at changes to "traditional" methodologies or processes... clear, concise and has plenty of example scenarios that many individuals and corporations would identify with." -Jamie

Phillips, Senior Software Engineer, Picis Inc "This book is quite unique. It is written in a form of a 5-day training course. I am usually not a fan of such a writing style, but I think that *Becoming Agile* is an exception. It's about a software process and as such requires a lot of case studies, group exercises (or at least what a book format allows), and therefore the training course style is perfect to facilitate learning." - Vladimir Pasman, Cococast.com "*Becoming Agile in an Imperfect World* offers a different and useful look at Agile methods. Reminding us that becoming agile is more of a mindset adjustment than a process change, Sidky and Smith use a case study to share their insights and tools throughout the book, including the unique Sidky Agile Measurement Index (SAMI)." -Sanjiv Augustine, President, LitheSpeed LLC and author of *Managing Agile*

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Projects "The authors emphasise that the aim should be to create a customised agile development process that is tailored to the needs of the organisation...Instead of aiming for "agile perfection", one should aim at reaching the right level of agility for one's organisation. Excellent advice!" - Kailash Awati, Eight to Late "The book totally inspired me. A lot of my readings on Agile from back in the day were very theoretical and high level at the same time. But Becoming Agile helps take you to the next level by going beyond the theory and into the nitty gritty practicality of employing the Agile approach. So it was very energizing having the game plan laid out in front of you, as well as the hurdles you'll encounter and how to overcome them." -Tariq Ahmed, author of Flex 3 in Action
Agile Coaching - Rachel Davies 2009
"Agile Coaching" is all

about working with people to create great teams. Readers learn how to build a team that produces great software and has fun doing it. The authors share their personal coaching stories, giving insights into what works and what to avoid.

Clean Agile - Robert C. Martin 2019-09-12
Agile Values and Principles for a New Generation "In the journey to all things Agile, Uncle Bob has been there, done that, and has the both the t-shirt and the scars to show for it. This delightful book is part history, part personal stories, and all wisdom. If you want to understand what Agile is and how it came to be, this is the book for you." -Grady Booch
"Bob's frustration colors every sentence of Clean Agile, but it's a justified frustration. What is in the world of Agile development is nothing compared to what could be. This book is Bob's perspective on what to focus on to get

to that 'what could be.' And he's been there, so it's worth listening."

-Kent Beck "It's good to read Uncle Bob's take on Agile. Whether just beginning, or a seasoned Agilista, you would do well to read this book. I agree with almost all of it. It's just some of the parts make me realize my own shortcomings, dammit. It made me double-check our code coverage (85.09%)."

-Jon Kern Nearly twenty years after the Agile Manifesto was first presented, the legendary Robert C. Martin ("Uncle Bob") reintroduces Agile values and principles for a new generation-programmers and nonprogrammers alike. Martin, author of Clean Code and other highly influential software development guides, was there at Agile's founding. Now, in Clean Agile: Back to Basics, he strips away misunderstandings and distractions that over the years have made it harder to use Agile than was originally intended. Martin describes what

Agile is in no uncertain terms: a small discipline that helps small teams manage small projects . . . with huge implications because every big project is comprised of many small projects. Drawing on his fifty years' experience with projects of every conceivable type, he shows how Agile can help you bring true professionalism to software development. Get back to the basics-what Agile is, was, and should always be Understand the origins, and proper practice, of SCRUM Master essential business-facing Agile practices, from small releases and acceptance tests to whole-team communication Explore Agile team members' relationships with each other, and with their product Rediscover indispensable Agile technical practices: TDD, refactoring, simple design, and pair programming Understand the central roles values and craftsmanship play in your Agile team's

success If you want Agile's true benefits, there are no shortcuts: You need to do Agile right. Clean Agile: Back to Basics will show you how, whether you're a developer, tester, manager, project manager, or customer. Register your book for convenient access to downloads, updates, and/or corrections as they become available. See inside book for details.

Getting Value out of Agile Retrospectives - A Toolbox of Retrospective Exercises - Luis

GonÃ§alves 2014-06-04 Getting Value out of Agile Retrospectives helps you and your teams to do retrospectives effectively and efficiently. It's a toolbox with many exercises for facilitating retrospectives, supported with the "what" and "why" of retrospectives, the business value and benefits that they bring, and advice for introducing and improving

retrospectives. If you are a Scrum master, agile coach, project manager, product manager or facilitator then this book helps you to discover and apply new ways to do Valuable Agile Retrospectives with your teams. With plenty of exercises you can develop your own personal Retrospectives Toolbox to become more proficient in doing retrospectives and get more out of them.

The Coach's Casebook - Geoff Watts 2015

Our strengths can become our weaknesses. Our traits and habitual behaviours can become traps. In each chapter of The Coach's Casebook the reader follows a skilled coach working with a client who is struggling with one of the twelve traits which every coach will face in their coaching work - traits such as people pleasing, perfectionism, impostor syndrome, performance anxiety and procrastination. The coach shares their emotions, their thought processes and their

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reflections as they try to understand the psychological origins of these behaviours and to work out how to help their client. The Coach's Casebook includes inspirational insights from individuals who have triumphed over such traits and have succeeded in all walks of life figures such as Alec Stewart and Lewis Moody from the world of sport, Greg Dyke from the world of business, and Arctic explorer Pen Hadow. This book is above all designed to help you in your work as a coach. It gives you practical, tried and tested techniques which you can use today to help your clients to change the habits of a lifetime.

Managing Iterative Software Development Projects - Kurt Bittner
2006-06-27

The Practical, Start-to-Finish Guide to Planning and Leading Iterative Software Projects
Iterative processes have gained widespread acceptance because they

help software developers reduce risk and cost, manage change, improve productivity, and deliver more effective, timely solutions. But conventional project management techniques don't work well in iterative projects, and newer iterative management techniques have been poorly documented. Managing Iterative Software Development Projects is the solution: a relentlessly practical guide to planning, organizing, estimating, staffing, and managing any iterative project, from start to finish. Leading iterative development experts Kurt Bittner and Ian Spence introduce a proven, scalable approach that improves both agility and control at the same time, satisfying the needs of developers, managers, and the business alike. Their techniques are easy to understand, and easy to use with any iterative methodology, from Rational Unified Process to Extreme Programming

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to the Microsoft Solutions Framework. Whatever your role—team leader, program manager, project manager, developer, sponsor, or user representative—this book will help you Understand the key drivers of success in iterative projects Leverage “time boxing” to define project lifecycles and measure results Use Unified Process phases to facilitate controlled iterative development Master core concepts of iterative project management, including layering and evolution Create project roadmaps, including release plans Discover key patterns of risk management, estimation,

organization, and iteration planning Understand what must be controlled centrally, and what you can safely delegate Transition smoothly to iterative processes Scale iterative project management from the smallest to the largest projects Align software investments with the needs of the business Whether you are interested in software development using RUP, OpenUP, or other agile processes, this book will help you reduce the anxiety and cost associated with software improvement by providing an easy, non-intrusive path toward improved results—without overwhelming you and your team.