

Mastering Object Oriented Php

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Mastering Object-oriented Python - Steven

F. Lott 2014-04-22

This book follows a standard tutorial approach with approximately 750 code samples spread through the 19 chapters. This amounts to over 5,900 lines of code that

illustrate each concept.

This book is aimed at programmers who have already learned the basics of object-oriented Python and need to write more sophisticated, flexible code that integrates seamlessly with the rest of Python. This book

assumes a computer science background, with experience of common Python design patterns.

Mastering Regular Expressions - Jeffrey E. F. Friedl 2002

Introduces regular expressions and how they are used, discussing topics including metacharacters, nomenclature, matching and modifying text, expression processing, benchmarking, optimizations, and loops.

Mastering JavaScript Design Patterns - Simon Timms 2016-06-29

Write reliable code to create powerful applications by mastering advanced JavaScript design patterns About This Book Learn how to use tried and true software design methodologies to enhance your JavaScript code Discover robust JavaScript implementations of

classic and advanced design patterns Packed with easy-to-follow examples that can be used to create reusable code and extensible designs Who This Book Is For This book is ideal for JavaScript developers who want to gain expertise in object-oriented programming with JavaScript and the new capabilities of ES-2015 to improve their web development skills and build professional-quality web applications. What You Will Learn Harness the power of patterns for tasks ranging from application building to code testing Rethink and revitalize your code with the use of functional patterns Improve the way you organize your code Build large-scale apps seamlessly with the help of reactive patterns Identify the best use

cases for microservices
Get to grips with
creational, behavioral,
and structural design
patterns Explore
advanced design patterns
including dependency
injection In Detail With
the recent release of
ES-2015, there are
several new object-
oriented features and
functions introduced in
JavaScript. These new
features enhance the
capabilities of
JavaScript to utilize
design patterns and
software design
methodologies to write
powerful code. Through
this book, you will
explore how design
patterns can help you
improve and organize
your JavaScript code.
You'll get to grips with
creational, structural
and behavioral patterns
as you discover how to
put them to work in
different scenarios.
Then, you'll get a
deeper look at patterns

used in functional
programming, as well as
model view patterns and
patterns to build web
applications. This
updated edition will
also delve into reactive
design patterns and
microservices as they
are a growing phenomenon
in the world of web
development. You will
also find patterns to
improve the testability
of your code using mock
objects, mocking
frameworks, and monkey
patching. We'll also
show you some advanced
patterns including
dependency injection and
live post processing. By
the end of the book,
you'll be saved of a lot
of trial and error and
developmental headaches,
and you will be on the
road to becoming a
JavaScript expert. Style
and approach Packed with
several real-world use
cases, this book shows
you through step-by-step
instructions how to

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implement the advanced object-oriented programming features to build sophisticated web applications that promote scalability and reusability.

The Book of R - Tilman M. Davies 2016-07-16
The Book of R is a comprehensive, beginner-friendly guide to R, the world's most popular programming language for statistical analysis. Even if you have no programming experience and little more than a grounding in the basics of mathematics, you'll find everything you need to begin using R effectively for statistical analysis. You'll start with the basics, like how to handle data and write simple programs, before moving on to more advanced topics, like producing statistical summaries of your data and performing statistical tests and

modeling. You'll even learn how to create impressive data visualizations with R's basic graphics tools and contributed packages, like ggplot2 and ggvis, as well as interactive 3D visualizations using the rgl package. Dozens of hands-on exercises (with downloadable solutions) take you from theory to practice, as you learn: –The fundamentals of programming in R, including how to write data frames, create functions, and use variables, statements, and loops –Statistical concepts like exploratory data analysis, probabilities, hypothesis tests, and regression modeling, and how to execute them in R –How to access R's thousands of functions, libraries, and data sets –How to draw valid and useful conclusions from your data –How to create

publication-quality graphics of your results. Combining detailed explanations with real-world examples and exercises, this book will provide you with a solid understanding of both statistics and the depth of R's functionality. Make The Book of R your doorway into the growing world of data analysis.

PHP 5 Objects, Patterns, and Practice - Matt Zandstra 2007-03-01

The Object-Oriented Thought Process - Matt Weisfeld 2013-03-05
The Object-Oriented Thought Process, Fourth Edition An introduction to object-oriented concepts for developers looking to master modern application practices. Object-oriented programming (OOP) is the foundation of modern programming languages, including C++, Java, C#, Visual Basic .NET, Ruby,

and Objective-C. Objects also form the basis for many web technologies such as JavaScript, Python, and PHP. It is of vital importance to learn the fundamental concepts of object orientation before starting to use object-oriented development environments. OOP promotes good design practices, code portability, and reuse—but it requires a shift in thinking to be fully understood. Programmers new to OOP should resist the temptation to jump directly into a particular programming language (such as Objective-C, VB .NET, C++, C# .NET, or Java) or a modeling language (such as UML), and instead first take the time to learn what author Matt Weisfeld calls “the object-oriented thought process.” Written by a

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developer for developers who want to make the leap to object-oriented technologies, The Object-Oriented Thought Process provides a solutions-oriented approach to object-oriented programming. Readers will learn to understand the proper uses of inheritance and composition, the difference between aggregation and association, and the important distinction between interfaces and implementations. While programming technologies have been changing and evolving over the years, object-oriented concepts remain a constant—no matter what the platform. This revised edition focuses on interoperability across programming technologies, whether you are using objects in traditional application design, in XML-based data transactions, in

web page development, in mobile apps, or in any modern programming environment.

“Programmers who aim to create high quality software—as all programmers should—must learn the varied subtleties of the familiar yet not so familiar beasts called objects and classes. Doing so entails careful study of books such as Matt Weisfeld’s The Object-Oriented Thought Process.” —Bill McCarty, author of Java Distributed Objects, and Object-Oriented Design in Java Contents at a Glance
1 Introduction to Object-Oriented Concepts
2 How to Think in Terms of Objects
3 Advanced Object-Oriented Concepts
4 The Anatomy of a Class
5 Class Design Guidelines
6 Designing with Objects
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8 Frameworks and Reuse: Designing

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10 Creating Object
Models 11 Objects and
Portable Data: XML and
JSON 12 Persistent
Objects: Serialization,
Marshaling, and
Relational Databases 13
Objects in Web Services,
Mobile Apps, and Hybrids
14 Objects and
Client/Server
Applications 15 Design
Patterns

Mastering PHP 4.1 -
Jeremy Allen 2006-07-14
Build Dynamic, Database-
Driven Web Sites PHP is
a fully developed,
server-side embedded
scripting language, and
its importance for web
application development
has grown with the rise
of the Apache web
server. Are you a novice
programmer? This book
starts with the basics
and takes you wherever
you want to go. A
seasoned pro? You'll be

amazed at how much you
can capitalize on PHP's
power and object-
oriented support, and
how it leverages your
knowledge of other
languages. Finally, if
you're a PHP user in
search of an
authoritative reference,
you need look no
further. *Mastering PHP
4.1* guides you through
all levels of real-world
web programming problems
and provides expert
advice on which
solutions work best.
Coverage Includes:
Reading and writing
files Validating data
with regular expressions
Accessing MySQL and
PostgreSQL databases
Accessing LDAP servers
Generating images and
PDF documents on the fly
Building authentication
and access-control
systems Sending e-mail
and building web-to-e-
mail interfaces Creating
your own classes Closing
common security holes in

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PHP scripts Parsing and generating XML documents Using sessions to store persistent data Debugging misbehaving scripts Encrypting and decrypting sensitive data Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Mastering PHP Design Patterns - Junade Ali
2016-09-28

Develop robust and reusable code using a multitude of design patterns for PHP 7 About This Book Learn about advanced design patterns in PHP 7 Understand enhanced architectural patterns Learn to implement reusable design patterns to address common recurring problems Who This Book Is For This book is for PHP developers who wish to have better organization structure over their code through learning common

methodologies to solve architectural problems against a backdrop of learning new functionality in PHP 7. What You Will Learn Recognize recurring problems in your code with Anti-Patterns Uncover object creation mechanisms using Creational Patterns Use Structural design patterns to easily access your code Address common issues encountered when linking objects using the splObserver classes in PHP 7 Achieve a common style of coding with Architectural Patterns Write reusable code for common MVC frameworks such as Zend, Laravel, and Symfony Get to know the best practices associated with design patterns when used with PHP 7 In Detail Design patterns are a clever way to solve common architectural issues that arise during

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software development. With an increase in demand for enhanced programming techniques and the versatile nature of PHP, a deep understanding of PHP design patterns is critical to achieve efficiency while coding. This comprehensive guide will show you how to achieve better organization structure over your code through learning common methodologies to solve architectural problems. You'll also learn about the new functionalities that PHP 7 has to offer. Starting with a brief introduction to design patterns, you quickly dive deep into the three main architectural patterns: Creational, Behavioral, and Structural popularly known as the Gang of Four patterns. Over the course of the book, you will get a deep understanding of object

creation mechanisms, advanced techniques that address issues concerned with linking objects together, and improved methods to access your code. You will also learn about Anti-Patterns and the best methodologies to adopt when building a PHP 7 application. With a concluding chapter on best practices, this book is a complete guide that will equip you to utilize design patterns in PHP 7 to achieve maximum productivity, ensuring an enhanced software development experience. Style and approach The book covers advanced design patterns in detail in PHP 7 with the help of rich code-based examples.

[Beginning C# Object-Oriented Programming](#) - Dan Clark 2011-08-12
[Beginning C# Object-Oriented Programming](#) brings you into the modern world of

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development as you master the fundamentals of programming with C# and learn to develop efficient, reusable, elegant code through the object-oriented programming (OOP) methodology. Take your skills out of the 20th century and into this one with Dan Clark's accessible, quick-paced guide to C# and object-oriented programming, completely updated for .NET 4.0 and C# 4.0. As you develop techniques and best practices for coding in C#, one of the world's most popular contemporary languages, you'll experience modeling a "real world" application through a case study, allowing you to see how both C# and OOP (a methodology you can use with any number of languages) come together to make your code reusable, modern, and efficient. With more than 30 fully hands-on

activities, you'll discover how to transform a simple model of an application into a fully-functional C# project, including designing the user interface, implementing the business logic, and integrating with a relational database for data storage. Along the way, you will explore the .NET Framework, the creation of a Windows-based user interface, a web-based user interface, and service-oriented programming, all using Microsoft's industry-leading Visual Studio 2010, C#, Silverlight, the Entity Framework, and more.

Object-Oriented PHP -

Peter Lavin 2006

Presents an introduction to PHP and object-oriented programming, with information on such topics as classes, inheritance, RSS readers, and XML.

Object Design Style

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Guide - Matthias Noback
2020-01-14

"Demystifies object-oriented programming, and lays out how to use it to design truly secure and performant applications." –Charles Soetan, Plum.io Key Features Dozens of techniques for writing object-oriented code that's easy to read, reuse, and maintain Write code that other programmers will instantly understand Design rules for constructing objects, changing and exposing state, and more Examples written in an instantly familiar pseudocode that's easy to apply to Java, Python, C#, and any object-oriented language Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About The Book Well-written object-oriented code is

easy to read, modify, and debug. Elevate your coding style by mastering the universal best practices for object design presented in this book. These clearly presented rules, which apply to any OO language, maximize the clarity and durability of your codebase and increase productivity for you and your team. In Object Design Style Guide, veteran developer Matthias Noback lays out design rules for constructing objects, defining methods, and much more. All examples use instantly familiar pseudocode, so you can follow along in the language you prefer. You'll go case by case through important scenarios and challenges for object design and then walk through a simple web application that demonstrates how different types of objects can work

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together effectively.
What You Will Learn
Universal design rules
for a wide range of
objects Best practices
for testing objects A
catalog of common object
types Changing and
exposing state Test your
object design skills
with exercises This Book
Is Written For For
readers familiar with an
object-oriented language
and basic application
architecture. About the
Author Matthias Noback
is a professional web
developer with nearly
two decades of
experience. He runs his
own web development,
training, and
consultancy company
called "Noback's
Office." Table of
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Epilogue
*JavaScript for PHP
Developers* - Stoyan
Stefanov 2013-04-24
If you want to
significantly expand
your web development
skills beyond PHP, this
practical, hands-on book
teaches you
ECMAScript—the core
JavaScript language—from
the ground up. You'll
discover some
similarities between
JavaScript and PHP, such
as conditions and loops,
but the primary focus is
on JavaScript's unique
object creation,
classes, prototypes, and
inheritance. JavaScript
knowledge is essential
for working with today's
Web, whether you're
building applications
for the client, the
server, or for mobile

use—and your PHP experience gives you a head start. This book will help you become fluent with JavaScript quickly, and then serve as a handy reference once you start coding. Explore JavaScript syntax, including variables, arrays, loops, and conditions. Learn how functions are important in JavaScript—and why they're actually objects. Delve into JavaScript's object-oriented features, including prototypes, code reuse, and inheritance. Examine the built-in API and explore its global functions, properties, and objects. Learn about updates in ECMAScript5, the latest version of the standard. Use common design patterns to organize your code in large applications.

Beyond the Basic Stuff with Python - Al Sweigart 2020-12-16

BRIDGE THE GAP BETWEEN NOVICE AND PROFESSIONAL

You've completed a basic Python programming tutorial or finished Al Sweigart's bestseller, *Automate the Boring Stuff with Python*. What's the next step toward becoming a capable, confident software developer? Welcome to *Beyond the Basic Stuff with Python*. More than a mere collection of advanced syntax and masterful tips for writing clean code, you'll learn how to advance your Python programming skills by using the command line and other professional tools like code formatters, type checkers, linters, and version control. Sweigart takes you through best practices for setting up your development environment, naming variables, and improving readability, then tackles

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documentation, organization and performance measurement, as well as object-oriented design and the Big-O algorithm analysis commonly used in coding interviews. The skills you learn will boost your ability to program -not just in Python but in any language. You'll learn: Coding style, and how to use Python's Black auto-formatting tool for cleaner code Common sources of bugs, and how to detect them with static analyzers How to structure the files in your code projects with the Cookiecutter template tool Functional programming techniques like lambda and higher-order functions How to profile the speed of your code with Python's built-in timeit and cProfile modules The computer science behind Big-O algorithm analysis How to make your

comments and docstrings informative, and how often to write them How to create classes in object-oriented programming, and why they're used to organize code Toward the end of the book you'll read a detailed source-code breakdown of two classic command-line games, the Tower of Hanoi (a logic puzzle) and Four-in-a-Row (a two-player tile-dropping game), and a breakdown of how their code follows the book's best practices. You'll test your skills by implementing the program yourself. Of course, no single book can make you a professional software developer. But Beyond the Basic Stuff with Python will get you further down that path and make you a better programmer, as you learn to write readable code that's easy to debug and perfectly Pythonic Requirements: Covers

Python 3.6 and higher
**Beginning PHP and MySQL
5** - W Jason Gilmore
2006-11-25

* This best-selling title has comprehensive discussions about PHP 5, MySQL 5, and how these two popular open source technologies work together to create powerful websites. * Updated to reflect the new features found in MySQL's most significant release to date. Readers are introduced to advanced database features like triggers, stored procedures, and views. They learn how to integrate these new capabilities into their PHP-driven web applications. The book also discusses PHP's new MySQL extension, mysqli, which is required for MySQL versions 4.1 and higher. * Packed with hundreds of practical examples covering all aspects of web development, including

forms management, templating, database integration, Web services, security, and session handling.

**PHP 7: Real World
Application Development**

- Doug Bierer 2016-09-30

Use new features of PHP 7 to solve practical, real-world problems faced by PHP developers like yourself every day. About This Book This course covers the new features of version 7.x, best practices for server-side programming, and MVC frameworks Leverage the potential of PHP for server-side programming, memory management, and Object-Oriented Programming to improve your programming productivity This course also illustrates the development of a complete modular application using PHP 7 in detail Who This Book Is For If you are an aspiring web developer, mobile developer, or

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back-end programmer, who has basic experience in PHP programming and wants to develop performance-critical applications, then this course is for you. It will take your PHP programming skills to next level. What You Will Learn Solve practical real-world programming problems using PHP 7 Discover where and when PHP 5 code needs to be re-written to avoid backwards-compatibility breaks Use advanced PHP 7 features such as the Abstract Syntax Tree, Uniform Variable Syntax, Scalar Type Hints, Generator Delegation, Anonymous Classes, and the Context Sensitive Lexer Set up a high performance development and production environment for PHP 7 Discover new OOP features in PHP 7 to achieve high performance Discover the new

features of PHP 7 that are relevant to modular application development Explore the ins and outs of the Symfony framework Build a set of modules based on the Symfony framework that comprise a simple web shop app In Detail PHP is a great language for developing web applications. It is essentially a server-side scripting language. PHP 7 is the latest version, providing major backward-compatibility breaks and focusing on improved performance and speed. This course follows a learning path which is divided into three modules. Each module is a mini course in its own right, taking your basic PHP programming skills to the next level by showing you intermediate to advanced PHP techniques with a focus on PHP 7. This way, get you equipped with the tools and skills required to

develop professional and efficient applications for your websites and enterprises. The first module of the book is a programming cookbook that consists over 80 recipes! Each recipe is designed to solve practical, real-world problems faced by PHP developers like yourself every day. This course also covers new ways of writing PHP code made possible only in version 7. The second module of the course is designed to improve the performance and productivity of your application. We'll introduce you to the concepts of Object-Oriented Programming (OOP) in PHP 7, then shed some light on how to improve the performance of your PHP 7 applications and database. Throughout this module you will be introduced to benchmarking tools. With

all important concepts of PHP covered up you will move on to third module. In this module you will gain a deep insight into the modular programming paradigm and how to achieve modularity in your PHP code. Modular design techniques help you build readable, manageable, reusable, and more efficient codes. PHP 7, which is a popular open source scripting language, is used to build modular functions for your software. This Learning Path combines some of the best that Packt has to offer in one complete, curated package. It includes content from the following Packt products: PHP 7 Programming Cookbook, Doug Bierer Learning PHP 7 High Performance, Altaf Hussain Modular Programming with PHP 7, Branko Ajzele Style and

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approach This book takes a practical, step-by-step approach with real-world examples that serve as building blocks for your application development and guide you through improving the quality of your code.

The Object-Oriented Thought Process - Matt Weisfeld 2008-08-25
The Object-Oriented Thought Process Third Edition Matt Weisfeld An introduction to object-oriented concepts for developers looking to master modern application practices. Object-oriented programming (OOP) is the foundation of modern programming languages, including C++, Java, C#, and Visual Basic .NET. By designing with objects rather than treating the code and data as separate entities, OOP allows objects to fully utilize other objects' services

as well as inherit their functionality. OOP promotes code portability and reuse, but requires a shift in thinking to be fully understood. Before jumping into the world of object-oriented programming languages, you must first master The Object-Oriented Thought Process. Written by a developer for developers who want to make the leap to object-oriented technologies as well as managers who simply want to understand what they are managing, The Object-Oriented Thought Process provides a solution-oriented approach to object-oriented programming. Readers will learn to understand object-oriented design with inheritance or composition, object aggregation and association, and the difference between interfaces and

implementations. Readers will also become more efficient and better thinkers in terms of object-oriented development. This revised edition focuses on interoperability across various technologies, primarily using XML as the communication mechanism. A more detailed focus is placed on how business objects operate over networks, including client/server architectures and web services. "Programmers who aim to create high quality software—as all programmers should—must learn the varied subtleties of the familiar yet not so familiar beasts called objects and classes. Doing so entails careful study of books such as Matt Weisfeld's *The Object-Oriented Thought Process*." —Bill McCarty, author of *Java Distributed Objects*, and

Object-Oriented Design in Java Matt Weisfeld is an associate professor in business and technology at Cuyahoga Community College in Cleveland, Ohio. He has more than 20 years of experience as a professional software developer, project manager, and corporate trainer using C++, Smalltalk, .NET, and Java. He holds a BS in systems analysis, an MS in computer science, and an MBA in project management. Weisfeld has published many articles in major computer trade magazines and professional journals.

Mastering Regular Expressions - Jeffrey E.F. Friedl 2006-08-08
Regular expressions are an extremely powerful tool for manipulating text and data. They are now standard features in a wide range of languages and popular tools, including Perl,

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Python, Ruby, Java, VB.NET and C# (and any language using the .NET Framework), PHP, and MySQL. If you don't use regular expressions yet, you will discover in this book a whole new world of mastery over your data. If you already use them, you'll appreciate this book's unprecedented detail and breadth of coverage. If you think you know all you need to know about regular expressions, this book is a stunning eye-opener. As this book shows, a command of regular expressions is an invaluable skill. Regular expressions allow you to code complex and subtle text processing that you never imagined could be automated. Regular expressions can save you time and aggravation. They can be used to craft elegant solutions to a wide range of problems. Once you've

mastered regular expressions, they'll become an invaluable part of your toolkit. You will wonder how you ever got by without them. Yet despite their wide availability, flexibility, and unparalleled power, regular expressions are frequently underutilized. Yet what is power in the hands of an expert can be fraught with peril for the unwary. Mastering Regular Expressions will help you navigate the minefield to becoming an expert and help you optimize your use of regular expressions. Mastering Regular Expressions, Third Edition, now includes a full chapter devoted to PHP and its powerful and expressive suite of regular expression functions, in addition to enhanced PHP coverage in the central "core" chapters. Furthermore,

this edition has been updated throughout to reflect advances in other languages, including expanded in-depth coverage of Sun's `java.util.regex` package, which has emerged as the standard Java regex implementation. Topics include: A comparison of features among different versions of many languages and tools How the regular expression engine works Optimization (major savings available here!) Matching just what you want, but not what you don't want Sections and chapters on individual languages Written in the lucid, entertaining tone that makes a complex, dry topic become crystal-clear to programmers, and sprinkled with solutions to complex real-world problems, *Mastering Regular Expressions, Third Edition* offers a wealth information that

you can put to immediate use. Reviews of this new edition and the second edition: "There isn't a better (or more useful) book available on regular expressions." --Zak Greant, Managing Director, eZ Systems "A real tour-de-force of a book which not only covers the mechanics of regexes in extraordinary detail but also talks about efficiency and the use of regexes in Perl, Java, and .NET...If you use regular expressions as part of your professional work (even if you already have a good book on whatever language you're programming in) I would strongly recommend this book to you." --Dr. Chris Brown, Linux Format "The author does an outstanding job leading the reader from regex novice to master. The book is extremely easy to read and chock full of useful and

relevant examples...Regular expressions are valuable tools that every developer should have in their toolbox. Mastering Regular Expressions is the definitive guide to the subject, and an outstanding resource that belongs on every programmer's bookshelf. Ten out of Ten Horseshoes." --Jason Menard, Java Ranch

Mastering?PHP 4.1 - Jeremy Allen 2002-04-22

Build Dynamic, Database-Driven Web Sites PHP is a fully developed, server-side embedded scripting language, and its importance for web application development has grown with the rise of the Apache web server. Are you a novice programmer? This book starts with the basics and takes you wherever you want to go. A seasoned pro? You'll be amazed at how much you can capitalize on PHP's

power and object-oriented support, and how it leverages your knowledge of other languages. Finally, if you're a PHP user in search of an authoritative reference, you need look no further. Mastering PHP 4.1 guides you through all levels of real-world web programming problems and provides expert advice on which solutions work best.

Coverage Includes:

- Reading and writing files
- Validating data with regular expressions
- Accessing MySQL and PostgreSQL databases
- Accessing LDAP servers
- Generating images and PDF documents on the fly
- Building authentication and access-control systems
- Sending e-mail and building web-to-e-mail interfaces
- Creating your own classes
- Closing common security holes in PHP scripts
- Parsing and generating XML documents

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Using sessions to store persistent data
Debugging misbehaving scripts
Encrypting and decrypting sensitive data
Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

PHP Objects, Patterns, and Practice - Matt Zandstra 2008-04-05

At last – a second edition of this classic web development work. PHP Objects, Patterns, and Practice shows you how to meld the power of PHP with the sound enterprise development techniques embraced by professional programmers. Going well beyond the basics of object-oriented development, you'll learn about advanced topics such as working with static methods and properties, abstract classes, interfaces, design patterns, exception handling, and

more. You'll also be exposed to key tools such as PEAR, CVS, Phing, and phpDocumentor. PHP is the most popular web development language in the world. With corporate adoption on the rise, this fully updated and enhanced edition is an essential text for webmasters.

Mastering JavaScript Object-Oriented

Programming - Andrea Chiarelli 2016-06-29

Unleash the true power of JavaScript by mastering Object-Oriented programming principles and patterns. About This Book Covering all the new Object-Oriented features introduced in ES6, this book shows you how to build large-scale web apps. Build apps that promote scalability, maintainability, and reusability. Learn popular Object-Oriented programming (OOP)

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principles and design patterns to build robust apps Implement Object-Oriented concepts in a wide range of front-end architectures Who This Book Is For This book is ideal for you if you are a JavaScript developers who wants to gain expertise in OOP with JavaScript to improve your web development skills and build professional quality web applications. What You Will Learn Master JavaScript's OOP features, including the one's provided by ES6 specification Identify and apply the most common design patterns such as Singleton, Factory, Observer, Model-View-Controller, and Mediator Patterns Understand the SOLID principles and their benefits Use the acquired OOP knowledge to build robust and maintainable code Design applications using a

modular architecture based on SOLID principles In Detail ECMAScript 6 introduces several new Object-Oriented features that drastically change the way developers structure their projects. Web developers now have some advanced OOP functionality at their disposal to build large-scale applications in JavaScript. With this book, we'll provide you with a comprehensive overview of OOP principles in JavaScript and how they can be implemented to build sophisticated web applications. Kicking off with a subtle refresher on objects, we'll show you how easy it is to define objects with the new ES6 classes. From there, we'll fly you through some essential OOP principles, forming a base for you to get hands-on with

encapsulation. You'll get to work with the different methods of inheritance and we'll show you how to avoid using inheritance with Duck Typing. From there, we'll move on to some advanced patterns for object creation and you'll get a strong idea of how to use interesting patterns to present data to users and to bind data. We'll use the famous promises to work with asynchronous processes and will give you some tips on how to organize your code effectively. You'll find out how to create robust code using SOLID principles and finally, we'll show you how to clearly define the goals of your application architecture to get better, smarter, and more effective coding. This book is your one-way ticket to becoming a JavaScript Jedi who can be counted

on to deliver flexible and maintainable code. Style and approach This comprehensive guide on advanced OOP principles and patterns in JavaScript is packed with real-world use cases, and shows you how to implement advanced OOP features to build sophisticated web applications that promote scalability and reusability.

Learning PHP Design Patterns - William Sanders

2013-02-11

Build server-side applications more efficiently—and improve your PHP programming skills in the process—by learning how to use design patterns in your code. This book shows you how to apply several object-oriented patterns through simple examples, and demonstrates many of them in full-fledged working applications. Learn how these reusable patterns help you solve

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complex problems, organize object-oriented code, and revise a big project by only changing small parts. With Learning PHP Design Patterns, you'll learn how to adopt a more sophisticated programming style and dramatically reduce development time. Learn design pattern concepts, including how to select patterns to handle specific problems Get an overview of object-oriented programming concepts such as composition, encapsulation, polymorphism, and inheritance Apply creational design patterns to create pages dynamically, using a factory method instead of direct instantiation Make changes to existing objects or structure without having to change the original code, using structural design patterns Use behavioral

patterns to help objects work together to perform tasks Interact with MySQL, using behavioral patterns such as Proxy and Chain of Responsibility Explore ways to use PHP's built-in design pattern interfaces

Design Patterns - Erich Gamma 1995

Software -- Software Engineering.

Beginning PHP - David Carr 2018-07-31

Learn all the fundamentals of PHP with a book that blends theory with practice to build up the skills you need for modern web development. Key Features Brush up on basic PHP 7 syntax and work with variables, data types, arrays, and loops Master advanced concepts like building your own frameworks and creating your own applications Apply your newly learned PHP skills to a variety of real-

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life business scenarios
Book Description PHP is the preferred server-side scripting language for tech giants such as Facebook, Wikipedia, and Tumblr despite full-stack JavaScript gaining popularity with upcoming developers. This is because PHP performs better when dealing with heavy computations on the back end. In this book, you'll learn everything you need to get up and running with the latest version of PHP, including package management with tools such as composer, secure database operations, and a whole host of other best practices that will help you stay a step ahead of traditional programmers. What you will learn Understand the fundamentals of PHP and work with classes and inheritance Learn about database operations and package management with composer

Tackle common security concerns and pitfalls using authentication and validation Build effective PHP applications and frameworks for your business needs Who this book is for If you're already familiar with another programming language and want to learn about the fundamentals of PHP programming, you'll find the flow of this book to be an ideal fit. Having a prior understanding of HTML, MySQL, CSS, and JavaScript will be beneficial, but is not mandatory.

Object Oriented PHP - Junade Ali 2017-04-25

Most PHP developers have a clear understanding of what technical debt looks like and the business necessity of having resilient and reliable code. With the release of PHP 7, the Object-Oriented language features of PHP have

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matured significantly. This book seeks to discuss how you can use Object-Oriented PHP now. In order to rapidly deliver value through software, your codebase needs to be resilient to the forces of change. This book will guide you through using Object-Oriented PHP to deliver a reliable and reusable code throughout the design, development and construction phases. Whether working on a brand new codebase or refactoring existing code, this book will discuss the patterns to ensuring your codebase is resilient and reliable for years to come.

Mastering Python for Finance - James Ma Weiming 2015-04-29

If you are an undergraduate or graduate student, a beginner to algorithmic development and

research, or a software developer in the financial industry who is interested in using Python for quantitative methods in finance, this is the book for you. It would be helpful to have a bit of familiarity with basic Python usage, but no prior experience is required.

Laravel: Up & Running - Matt Stauffer 2019-04-01

What sets Laravel apart from other PHP web frameworks? Speed and simplicity, for starters. This rapid application development framework and its ecosystem of tools let you quickly build new sites and applications with clean, readable code. Fully updated to cover Laravel 5.8, the second edition of this practical guide provides the definitive introduction to one of today's most popular web frameworks. Matt Stauffer, a leading

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teacher and developer in the Laravel community, delivers a high-level overview and concrete examples to help experienced PHP web developers get started with this framework right away. This updated edition also covers Laravel Dusk and Horizon and provides information about community resources and other noncore Laravel packages. Dive into features, including: Blade, Laravel's powerful custom templating tool Tools for gathering, validating, normalizing, and filtering user-provided data The Eloquent ORM for working with application databases The role of the Illuminate request object in the application lifecycle PHPUnit, Mockery, and Dusk for testing your PHP code Tools for writing JSON and RESTful

APIs Interfaces for filesystem access, sessions, cookies, caches, and search Tools for implementing queues, jobs, events, and WebSocket event publishing

Mastering Enterprise JavaBeans - Ed Roman
2004-12-22

Includes more than 30 percent revised material and five new chapters, covering the new 2.1 features such as EJB Timer Service and JMS as well as the latest open source Java solutions The book was developed as part of TheServerSide.com online EJB community, ensuring a built-in audience Demonstrates how to build an EJB system, program with EJB, adopt best practices, and harness advanced EJB concepts and techniques, including transactions, persistence, clustering, integration, and performance optimization

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Offers practical guidance on when not to use EJB and how to use simpler, less costly open source technologies in place of or in conjunction with EJB

Mastering Symfony -

Sohail Salehi 2016-04-26

Orchestrate the designing, development, testing, and deployment of web applications with Symfony About This Book Create a robust and reliable Symfony development pipeline using Amazon's cloud platform Cut development and maintenance costs by defining crystal clear features and possible scenarios for each feature before implementation Follow detailed examples provided in each chapter to create a task management application Who This Book Is For If you are a PHP developer with some experience in Symfony and are looking to master the framework

and use it to its full potential, then this book is for you. Though experience with PHP, object-oriented techniques, and Symfony basics is assumed, this book will give you a crash course on the basics and then proceed to more advanced topics. What You Will Learn Install and configure Symfony and required third-party bundles to develop a task management application Set up a continuous integration server to orchestrate automatic builds every time you add a new feature to your project Reduce maintenance costs dramatically using Behaviour Driven Development (BDD) Create a slick user interface using the Bootstrap framework Design robust business logic using Doctrine Build a comprehensive dashboard and secure your project

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using the Sonata project
Improve performance
using Redis, Memcache,
and Varnish Create
customized Symfony
commands and add them to
your console In Detail
In this book, you will
learn some lesser known
aspects of development
with Symfony, and you
will see how to use
Symfony as a framework
to create reliable and
effective applications.
You might have developed
some impressive PHP
libraries in other
projects, but what is
the point when your
library is tied to one
particular project? With
Symfony, you can turn
your code into a service
and reuse it in other
projects. This book
starts with Symfony
concepts such as
bundles, routing, twig,
doctrine, and more,
taking you through the
request/response life
cycle. You will then
proceed to set up

development, test, and
deployment environments
in AWS. Then you will
create reliable projects
using Behat and Mink,
and design business
logic, cover
authentication, and
authorization steps in a
security checking
process. You will be
walked through concepts
such as
DependencyInjection,
service containers, and
services, and go through
steps to create
customized commands for
Symfony's console.
Finally, the book covers
performance optimization
and the use of Varnish
and Memcached in our
project, and you are
treated with the
creation of database
agnostic bundles and
best practices. Style
and approach A step-by-
step guide to mastering
Symfony while developing
a task management
application. Each
chapter comes with

detailed examples.
Mastering Laravel -
Christopher John
Pecoraro 2015-07-30

If you are an experienced or a capable PHP programmer who has a basic understanding of the concepts of modern PHP (at least version 5.4), this book is ideal for you. Basic object-oriented programming and database knowledge is expected. You should already know your way around Laravel, or have at least experimented with the framework.

Object Design Style Guide - Matthias Noback
2019-12-23

"Demystifies object-oriented programming, and lays out how to use it to design truly secure and performant applications." –Charles Soetan, Plum.io Key Features Dozens of techniques for writing object-oriented code that's easy to read, reuse, and maintain

Write code that other programmers will instantly understand Design rules for constructing objects, changing and exposing state, and more Examples written in an instantly familiar pseudocode that's easy to apply to Java, Python, C#, and any object-oriented language Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About The Book Well-written object-oriented code is easy to read, modify, and debug. Elevate your coding style by mastering the universal best practices for object design presented in this book. These clearly presented rules, which apply to any OO language, maximize the clarity and durability of your codebase and increase productivity for you and your team.

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In Object Design Style Guide, veteran developer Matthias Noback lays out design rules for constructing objects, defining methods, and much more. All examples use instantly familiar pseudocode, so you can follow along in the language you prefer. You'll go case by case through important scenarios and challenges for object design and then walk through a simple web application that demonstrates how different types of objects can work together effectively. What You Will Learn Universal design rules for a wide range of objects Best practices for testing objects A catalog of common object types Changing and exposing state Test your object design skills with exercises This Book Is Written For For readers familiar with an object-oriented language

and basic application architecture. About the Author Matthias Noback is a professional web developer with nearly two decades of experience. He runs his own web development, training, and consultancy company called "Noback's Office." Table of Contents: 1 | Programming with objects: A primer 2 | Creating services 3 | Creating other objects 4 | Manipulating objects 5 | Using objects 6 | Retrieving information 7 | Performing tasks 8 | Dividing responsibilities 9 | Changing the behavior of services 10 | A field guide to objects 11 | Epilogue **PHP Objects, Patterns, and Practice** - Matt Zandstra 2016 *PHP Objects, Patterns and Practice* - Matt Zandstra 2010-12-28

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This book takes you beyond the PHP basics to the enterprise development practices used by professional programmers. Updated for PHP 5.3 with new sections on closures, namespaces, and continuous integration, this edition will teach you about object features such as abstract classes, reflection, interfaces, and error handling. You'll also discover object tools to help you learn more about your classes, objects, and methods. Then you'll move into design patterns and the principles that make patterns powerful. You'll learn both classic design patterns and enterprise and database patterns with easy-to-follow examples. Finally, you'll discover how to put it all into practice to help turn great code into

successful projects. You'll learn how to manage multiple developers with Subversion, and how to build and install using Phing and PEAR. You'll also learn strategies for automated testing and building, including continuous integration. Taken together, these three elements—object fundamentals, design principles, and best practices—will help you develop elegant and rock-solid systems.

Modern PHP - Josh

Lockhart 2015-02-16

PHP is experiencing a renaissance, though it may be difficult to tell with all of the outdated PHP tutorials online. With this practical guide, you'll learn how PHP has become a full-featured, mature language with object-orientation, namespaces, and a growing collection of reusable component libraries. Author Josh

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Lockhart—creator of PHP The Right Way, a popular initiative to encourage PHP best practices—reveals these new language features in action. You'll learn best practices for application architecture and planning, databases, security, testing, debugging, and deployment. If you have a basic understanding of PHP and want to bolster your skills, this is your book. Learn modern PHP features, such as namespaces, traits, generators, and closures Discover how to find, use, and create PHP components Follow best practices for application security, working with databases, errors and exceptions, and more Learn tools and techniques for deploying, tuning, testing, and profiling your PHP applications Explore Facebook's HVVM and Hack language

implementations—and how they affect modern PHP Build a local development environment that closely matches your production server *Mastering PHP 7* - Branko Ajzele 2017-06-27 Effective, readable, and robust codes in PHP About This Book Leverage the newest tools available in PHP 7 to build scalable applications Embrace serverless architecture and the reactive programming paradigm, which are the latest additions to the PHP ecosystem Explore dependency injection and implement design patterns to write elegant code Who This Book Is For This book is for intermediate level developers who want to become a master of PHP. Basic knowledge of PHP is required across areas such as basic syntax, types, variables, constants, expressions,

operators, control structures, and functions. What You Will Learn Grasp the current state of PHP language and the PHP standards Effectively implement logging and error handling during development Build services through SOAP and REST and Apache Trift Get to know the benefits of serverless architecture Understand the basic principles of reactive programming to write asynchronous code Practically implement several important design patterns Write efficient code by executing dependency injection See the working of all magic methods Handle the command-line area tools and processes Control the development process with proper debugging and profiling In Detail PHP is a server-side scripting language that is widely used for web development. With this

book, you will get a deep understanding of the advanced programming concepts in PHP and how to apply it practically The book starts by unveiling the new features of PHP 7 and walks you through several important standards set by PHP Framework Interop Group (PHP-FIG). You'll see, in detail, the working of all magic methods, and the importance of effective PHP OOP concepts, which will enable you to write effective PHP code. You will find out how to implement design patterns and resolve dependencies to make your code base more elegant and readable. You will also build web services alongside microservices architecture, interact with databases, and work around third-party packages to enrich applications. This book

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dives into the details of PHP performance optimization. You will learn about serverless architecture and the reactive programming paradigm that found its way in the PHP ecosystem. The book also explores the best ways of testing your code, debugging, tracing, profiling, and deploying your PHP application. By the end of the book, you will be able to create readable, reliable, and robust applications in PHP to meet modern day requirements in the software industry. Style and approach This is a comprehensive, step-by-step practical guide to developing scalable applications using PHP 7.1

PHP Advanced and Object-Oriented Programming - Larry Ullman 2012-09-13
Readers can take their PHP skills to the next level with this fully revised and updated PHP

Advanced: Visual QuickPro Guide, Third Edition! Filled with fourteen chapters of step-by-step content and written by bestselling author and PHP programmer Larry Ullman, this guide teaches specific topics in direct, focused segments, shows how PHP is used in real-world applications. The book teaches developing web applications using advanced PHP techniques and advanced database concepts, and this edition offers several chapters devoted to object-oriented programming and all-new chapters on debugging, testing, and performance and using the Zend framework. Author hosts a popular companion website at www.larryullman.com, where readers can freely download code used in the book, access a user forum and book updates,

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and get advice directly from the author.

Mastering Object-Oriented Python - Steven F. Lott 2019-06-14

Gain comprehensive insights into programming practices, and code portability and reuse to build flexible and maintainable apps using object-oriented principles

Key Features

- Extend core OOP techniques to increase integration of classes created with Python
- Explore various Python libraries for handling persistence and object serialization
- Learn alternative approaches for solving programming problems, with different attributes to address your problem domain

Book Description

Object-oriented programming (OOP) is a relatively complex discipline to master, and it can be difficult to see how general principles apply

to each language's unique features. With the help of the latest edition of *Mastering Object-Oriented Python*, you'll be shown how to effectively implement OOP in Python, and even explore Python 3.x. Complete with practical examples, the book guides you through the advanced concepts of OOP in Python, and demonstrates how you can apply them to solve complex problems in OOP. You will learn how to create high-quality Python programs by exploring design alternatives and determining which design offers the best performance. Next, you'll work through special methods for handling simple object conversions and also learn about hashing and comparison of objects. As you cover later chapters, you'll discover how essential

it is to locate the best algorithms and optimal data structures for developing robust solutions to programming problems with minimal computer processing. Finally, the book will assist you in leveraging various Python features by implementing object-oriented designs in your programs. By the end of this book, you will have learned a number of alternate approaches with different attributes to confidently solve programming problems in Python. What you will learn

Explore a variety of different design patterns for the `__init__()` method

Learn to use Flask to build a RESTful web service

Discover SOLID design patterns and principles

Use the features of Python 3's abstract base classes for your own applications

Design

testable code using pytest and fixtures

Understand how to design context managers that leverage the 'with' statement

Create a new type of collection using standard library and design techniques

Develop new number types above and beyond the built-in classes of numbers

Who this book is for

This book is for developers who want to use Python to create efficient programs. A good understanding of Python programming is required to make the most out of this book. Knowledge of concepts related to object-oriented design patterns will also be useful.

PHP 8 Objects, Patterns, and Practice - Matt

Zandstra 2021-05-29

Learn how to develop elegant and rock-solid systems using PHP, aided by three key elements: object fundamentals,

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design principles, and best practices. The 6th edition of this popular book has been fully updated for PHP 8, including attributes, constructor property promotion, new argument and return pseudo-types, and more. It also covers many features new since the last edition including typed properties, the null coalescing operator, and void return types. This book provides a solid grounding in PHP's support for objects, it builds on this foundation to instill core principles of software design and then covers the tools and practices needed to develop, test, and deploy robust code. PHP 8 Objects, Patterns, and Practice begins by covering PHP's object-oriented features. It introduces key topics including class declarations,

inheritance, and reflection. The next section is devoted to design patterns. It explains the principles that make patterns powerful. You'll cover many of the classic design patterns including enterprise and database patterns. The last segment of the book covers the tools and practices that can help turn great code into a successful project. The section shows how to manage multiple developers and releases with git, and how to manage builds and dependencies with Composer. It also explores strategies for automated testing and continuous integration. After reading and using this book, you will have mastered object-oriented enhancements, design patterns, and the essential development tools available for PHP 8. What You Will Learn

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Work with object fundamentals: write classes and methods, instantiate objects, and create powerful class hierarchies using inheritance Master advanced object-oriented features, including static methods and properties, managing error conditions with exceptions, and creating abstract classes and interfaces Understand and use design principles to deploy objects and classes effectively in your projects Discover a set of powerful patterns that you can implement in your own projects Guarantee a successful project including unit testing; version control and build, installation, and package management; and continuous integration Who This Book Is For Anyone with at least a basic knowledge of PHP who wants to use its object-

oriented features in their projects. It is also for PHP coders who want to learn about the practices and tools (version control, testing, continuous integration, etc) that can make projects safe, elegant and stable.

Mastering Python - Rick van Hattem 2016-04-29 Master the art of writing beautiful and powerful Python by using all of the features that Python 3.5 offers About This Book Become familiar with the most important and advanced parts of the Python code style Learn the trickier aspects of Python and put it in a structured context for deeper understanding of the language Offers an expert's-eye overview of how these advanced tasks fit together in Python as a whole along with practical examples Who This Book Is For Almost anyone can learn to

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write working script and create high quality code but they might lack a structured understanding of what it means to be 'Pythonic'. If you are a Python programmer who wants to code efficiently by getting the syntax and usage of a few intricate Python techniques exactly right, this book is for you. What You Will Learn Create a virtualenv and start a new project Understand how and when to use the functional programming paradigm Get familiar with the different ways the decorators can be written in Understand the power of generators and coroutines without digressing into lambda calculus Create metaclasses and how it makes working with Python far easier Generate HTML documentation out of documents and code using Sphinx Learn how to

track and optimize application performance, both memory and cpu Use the multiprocessing library, not just locally but also across multiple machines Get a basic understanding of packaging and creating your own libraries/applications In Detail Python is a dynamic programming language. It is known for its high readability and hence it is often the first language learned by new programmers. Python being multi-paradigm, it can be used to achieve the same thing in different ways and it is compatible across different platforms. Even if you find writing Python code easy, writing code that is efficient, easy to maintain, and reuse is not so straightforward. This book is an authoritative guide that will help you learn new

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advanced methods in a clear and contextualised way. It starts off by creating a project-specific environment using venv, introducing you to different Pythonic syntax and common pitfalls before moving on to cover the functional features in Python. It covers how to create different decorators, generators, and metaclasses. It also introduces you to functools.wraps and coroutines and how they work. Later on you will learn to use asyncio module for asynchronous clients and servers. You will also get familiar with different testing systems such as py.test, doctest, and unittest, and debugging tools such as Python debugger and faulthandler. You will learn to optimize application performance so that it works efficiently across multiple machines and

Python versions. Finally, it will teach you how to access C functions with a simple Python call. By the end of the book, you will be able to write more advanced scripts and take on bigger challenges. Style and Approach This book is a comprehensive guide that covers advanced features of the Python language, and communicate them with an authoritative understanding of the underlying rationale for how, when, and why to use them.

Fundamentals of Computer Programming with C# -

Svetlin Nakov 2013-09-01

The free book

"Fundamentals of Computer Programming with C#" is a comprehensive computer programming tutorial that teaches programming, logical thinking, data structures and algorithms, problem

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solving and high quality code with lots of examples in C#. It starts with the first steps in programming and software development like variables, data types, conditional statements, loops and arrays and continues with other basic topics like methods, numeral systems, strings and string processing, exceptions, classes and objects. After the basics this fundamental programming book enters into more advanced programming topics like recursion, data structures (lists, trees, hash-tables and graphs), high-quality code, unit testing and refactoring, object-oriented principles (inheritance, abstraction, encapsulation and polymorphism) and their implementation the C# language. It also covers fundamental topics that

each good developer should know like algorithm design, complexity of algorithms and problem solving. The book uses C# language and Visual Studio to illustrate the programming concepts and explains some C# / .NET specific technologies like lambda expressions, extension methods and LINQ. The book is written by a team of developers lead by Svetlin Nakov who has 20+ years practical software development experience. It teaches the major programming concepts and way of thinking needed to become a good software engineer and the C# language in the meantime. It is a great start for anyone who wants to become a skillful software engineer. The books does not teach technologies like databases, mobile and web development, but

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shows the true way to master the basics of programming regardless of the languages, technologies and tools. It is good for beginners and intermediate developers who want to put a solid base for a successful career in the software engineering industry. The book is accompanied by free video lessons, presentation slides and mind maps, as well as hundreds of exercises and live examples. Download the free C# programming book, videos, presentations and other resources from <http://introprogramming.info>. Title: Fundamentals of Computer Programming with C# (The Bulgarian C# Programming Book) ISBN: 9789544007737 ISBN-13: 978-954-400-773-7 (9789544007737) ISBN-10: 954-400-773-3 (9544007733) Author: Svetlin Nakov & Co.

Pages: 1132 Language: English Published: Sofia, 2013 Publisher: Faber Publishing, Bulgaria Web site: <http://www.introprogramming.info> License: CC-Attribution-Share-Alike Tags: free, programming, book, computer programming, programming fundamentals, ebook, book programming, C#, CSharp, C# book, tutorial, C# tutorial; programming concepts, programming fundamentals, compiler, Visual Studio, .NET, .NET Framework, data types, variables, expressions, statements, console, conditional statements, control-flow logic, loops, arrays, numeral systems, methods, strings, text processing, StringBuilder, exceptions, exception handling, stack trace, streams, files, text files, linear data structures, list, linked

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list, stack, queue, tree, balanced tree, graph, depth-first search, DFS, breadth-first search, BFS, dictionaries, hash tables, associative arrays, sets, algorithms, sorting algorithm, searching algorithms, recursion, combinatorial algorithms, algorithm complexity, OOP, object-oriented programming, classes, objects, constructors, fields, properties, static members, abstraction, interfaces, encapsulation, inheritance, virtual methods, polymorphism, cohesion, coupling, enumerations, generics, namespaces, UML, design patterns, extension methods, anonymous types, lambda expressions, LINQ, code quality, high-quality code, high-quality classes, high-quality methods, code

formatting, self-documenting code, code refactoring, problem solving, problem solving methodology, 9789544007737, 9544007733

PHP - Mg Martin
2019-07-15

Discover the power of PHP as you take your web development skills to the next level. PHP is the most common programming language for server-side web development. One of the best things about this language is that it is fairly easy to learn. This Book will cover all from Beginners, Intermediate and Advanced Strategies to enhance your PHP skills. Inside you will find and discover all you need: PHP: Basic Fundamental Guide for Beginners How you can set up your PHP environment How you can easily input PHP values for web users Learn more about operators,

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expressions, arrays, and the variables in PHP
Discover the power of conditional statements
Discover how to insert, delete, and update data in a database
Learn how to secure your passwords in PHP
How to build a complete member registration system
PHP: A Comprehensive Intermediate Guide to
Learn the Concept of PHP Programming
How to use restful APIs in PHP
Create PHP Graphics
How to read, write, append and delete files in PHP

How you can prevent hackers from intruding your site
Discuss PHP sessions and cookies
Advanced OOP-Classes, Methods and objects
PHP: Advanced Detailed Approach To Master PHP Programming Language for Web Development Design patterns
Building a great API
PHP coding styles
Smarty templates
Object-oriented programming
And many more.
Are you ready to launch your PHP coding skills to the next level?